

Percussion Kit – Program Suggestions

- Rhythm Story – give each child one of the instruments, and tell a story that involves different rhythms. Some examples could be a character walking, so their footprints make a “tap” sound, or something falls and there is a “crash” sound. Robert Munsch books might be a great place to start for this activity.
- Boomwhackers – work with participants to understand the different pitches and notes of the Boomwhackers. These can be played with the books that go with them, or simply played by ear to create chords and sounds. Try hitting the Boomwhackers on different objects, your hands, or on each other to create chords.
- Music stations – have each different type of instrument set out so that children can choose one to start. Start a time for 1-2 minutes, and when the time is up, have the children switch stations in order, so 1 moves to 2, 2 moves to 3, etc. After everyone has been to each station, have the children discuss which instruments work better for certain sounds (which ones are for the melody, which ones are for the beat). You could then have the children choose (or assign them) instruments, and work together to create rhythms and tunes.