

Alison's Recipe for a Teen Reading Game

- A map book to give to each player (they collect stamps for completed reading tasks)
- A file card (track player's name and game progress)
- Visually appealing game board*
- A task/ activity/ challenge for each game turn* (6-7)
- Prizes (SAPL uses new YA books, bookmarks, and a \$25 bookstore gift card for a draw)
- Instruction binder for library staff/ volunteers
- Updated booklists for reading categories in the game
- A spreadsheet listing the titles of prize items
- Evaluation form
- Rubber stamp and a stamp pad

**Tips: laminate game materials & make them as durable as possible/ make duplicate items, just in case.*

Have fun! Show your Enthusiasm!
Your excitement about the Summer Reading Game is contagious!



This recipe was created by Alison Watson, Teen Librarian
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